

The halls of Gokaraju Rangaraju Institute of Engineering and Technology (GRIET), Hyderabad, buzzed with excitement as CSI GRIET welcomed tech enthusiasts from far and wide to the much-anticipated Techfest, RESONANCE 24. Among the array of captivating events, workshops, and competitions, one stood out as a beacon of creativity and potential - Ideathon 2.0. With eager minds and boundless enthusiasm, participants gathered to embark on a two-day journey of innovation. Ideathon 2.0 promised not just a competition, but an opportunity to explore the forefront of technological advancements, collaborate with peers, and present solutions that could reshape the world we live in.

From the outset, it was evident that Ideathon 2.0 was more than just a showcase of technical prowess; it was a celebration of ingenuity and the human spirit of innovation. Teams delved into a myriad of challenges, from sustainability initiatives to disruptive technologies, each fueled by a shared passion to make a tangible difference. As the event unfolded, the atmosphere crackled with energy and anticipation. Participants immersed themselves in brainstorming sessions, fueled by caffeine and the thrill of possibility. Mentors and experts lent their guidance, nurturing ideas and pushing boundaries.

As the curtains closed on Ideathon 2.0, there was a palpable sense of accomplishment in the air. Participants departed with newfound inspiration, enriched by the experience of pushing the boundaries of innovation and leaving their mark on the world. In retrospect, Ideathon 2.0 was not just an event; it was a testament to the boundless potential of human creativity and the transformative power of technology. As we look towards the future, let us carry forward the spirit of Ideathon 2.0 - embracing challenges, fostering collaboration, and continuing to push the boundaries of innovation.



Nature of the Event	Presentation
(Workshop/Guest	Fiesemation
Lecture/Seminar/Membership	
Drive/Training Program/FDP/Talk	
GD/Quiz/Presentation/Student Body	
Meeting) Name of the Judge	Mr. Mikkilineni Narasimha
Title / Theme of the event	Ideathon 2.0
Details of CSI SB Counsellor	13.00.000
	Dr. P. Chandra Shekar Reddy, CSE
Details of Nominee Faculties	Bhupathi Prashanthi, CSE
	Usha Sree, CSE
	V. Srinivas, CSE
Details of CSI President	Akshatha Siddapuram
Date on which event is held	15 <sup>th</sup> April, 2024
Target Audience	Students
(Teaching Faculty/ Non-Teaching Faculty/	
Students)	
No.of Participants	12 Teams
Summary	Ideathon 2.0, hosted by CSI - SB, GRIET
	as part of Techfest RESONANCE 24,
	brought together 12 teams of tech
	enthusiasts eager to showcase their
	innovative solutions. Participants had the
	flexibility to deliver their presentations
	either offline or online, followed by live
	Q&A sessions, ensuring a dynamic and
	interactive experience.
	The event was graced by the esteemed
	presence of Dr. M. Narasimha, who
	served as the judge, bringing his
	expertise to evaluate the projects and
	provide valuable feedback.
	After intense rounds of presentations and
	deliberations, winners emerged, earning

not only prize money but also certificates of recognition for their outstanding contributions.

Ideathon 2.0 fostered an atmosphere of collaboration, creativity, and ingenuity, empowering participants to push the boundaries of innovation and make a real-world impact.

Overall, Ideathon 2.0 proved to be a platform where ideas flourished, connections were forged, and the spirit of innovation thrived, leaving participants inspired and motivated to continue their pursuit of technological excellence.

### **Program Outcomes**

### **Program Outcomes (POs):-**

PO 1: Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization for the solution of complex engineering problems.

PO 2: Problem analysis: Identify, formulate, research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

PO 4: Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

PO 5: Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering

activities with an understanding of the limitations.

**PO9:** Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

PO10: Communication: Communicate effectively on complex engineering activities with the engineering community and with the society at large, such as being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear

### **Program Specific Outcomes (PSOs):-**

**PSO 2: Industry oriented technical skills:** To foster industrial focused technical skills in Computer science and Engineering through value added courses and, to create a futuristic equipped professional.

Photographs of the event











### GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY



### **COMPUTER SOCIETY OF INDIA**

E	Event: Ideathon 2.0	<b>Date</b> : 15th April 2024		
S.No	Team Leader	Team Name		
1	Sowmya Nandigum	Tech Troupe		
2	Khyati	Revolutionizing Mobility		
3	Pratik Nadipally	Smart Access		
4	K Sathvik	Treasure in E-Trash		
5	Stylin	Stylin		
6	B. Sathwik Reddy	EcoStop		
7	Kantamsetti Divya	Stress Strike		
8	Anupama	Trash Tech		
9	Aila Thanoj	Flex Force		
10	Naina and Kushal	Tripperz		
11	Sreekar	Balance		
12	C Sreeka Parinishta	Awkwise		



The WebRace was an adrenaline-filled competition where web developers raced against time to showcase their HTML and CSS skills. Over three exhilarating rounds, participants delved deep into the dynamic realm of front-end web development, surmounting challenges that tested their skills and showcased their creativity.

In this competition, contestants raced against time and each other to craft captivating web designs that not only caught the eye but also engaged users with seamless functionality and intuitive navigation. From structuring web pages to styling elements and ensuring responsiveness across devices, participants wielded the power of HTML and CSS to bring their visions to life on the digital canvas.

Amidst mounting pressure and the relentless ticking of the clock, the WebRace competition proved to be a thrilling spectacle of talent, innovation, and technical expertise. As participants dove headfirst into the fray, they not only vied for the top spot on the leaderboard but also bonded with fellow competitors, exchanging insights, and honing their craft in the crucible of competition.

Now, as the dust settles and the digital arena quiets, the echoes of the WebRace linger on, a testament to the boundless creativity and skill of its participants. Each line of code counted, every design decision mattered, and every victory was earned through skill, determination, and the relentless pursuit of excellence. The WebRace competition has left its mark on the front-end development community, igniting a passion for innovation and pushing the boundaries of what's possible in web design.



Nature of the Event (Workshop/Guest Lecture/Seminar/Membership Drive/Training Program/FDP/Talk GD/Quiz/Presentation/Student Body Meeting)	Coding Competition
Title / Theme of the event	WebRace
Details of CSI SB Counsellor	Dr. P. Chandra Shekar Reddy, CSE
Details of Nominee Faculties	Bhupathi Prashanthi, CSE Usha Sree, CSE V. Srinivas, CSE
Details of CSI President	Akshatha Siddapuram
Date on which event is held	15 <sup>th</sup> April, 2024
Target Audience (Teaching Faculty/ Non-Teaching Faculty/ Students)	Students
No.of Participants	19 Students
Summary	The WebRace competition was a thrilling showcase of talent and innovation in front-end web development. Over the course of three intense rounds, participants demonstrated their prowess in HTML and CSS, competing to create captivating and responsive web designs.  In each round, contestants faced unique challenges that tested their skills in structuring web pages, styling elements, and optimizing layouts. With the clock ticking, participants raced against time and each other to produce websites that were not only visually stunning but also
	functional and user-friendly.  Throughout the competition, the atmosphere was charged with excitement

as contestants pushed the boundaries of their creativity and technical expertise. Judges provided valuable feedback and guidance, fostering a spirit of growth and collaboration among participants.

As the competition concluded, winners emerged, celebrated for their mastery of front-end development and their ability to create innovative web experiences. The WebRace competition served as a platform for participants to showcase their talents, challenge themselves, and inspire others in the dynamic world of web development.

### **Program Outcomes**

### **Program Outcomes (POs):-**

**PO 1: Engineering knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization for the solution of complex engineering problems.

# PO 3: Design/Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for public health and safety, and cultural, societal, and environmental considerations.

PO 4: Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

**PO 5: Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and

modelling to complex engineering activities with an understanding of the limitations.

**PO9:** Individual and team work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

PO10: Communication: Communicate effectively on complex engineering activities with the engineering community and with the society at large, such as being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear

### **Program Specific Outcomes (PSOs):-**

**PSO 1: Emerging Technologies:** Apply the concepts of Computer Science and Engineering to learn the emerging technologies and to develop inventive solutions.

**PSO 2: Industry oriented technical skills:** To foster industrial focused technical skills in Computer science and Engineering through value added courses and, to create a futuristic equipped professional.

Photographs of the event

Name	College	Year	Branch	Roll No
Sandeep	GRIET		2 CSE	22241A05B5
Chandra	GRIET		2 CSE	22241A0531
Pranav Sai	GRIET		2 CSE	22241A0550
Saadhvik	GRIET		2 CSE	23241A057A
Aditya	GRIET		2 CSE	22241A0532
Deepika Vytla	GRIET		3 CSDS	22241A6762
Yamini Chowdary	GRIET		3 IT	
Preethika Thadishetty	GRIET		3 CSE	22241A6647
Deepthi salagalla	GRIET		3 CSE	22241a6651
Hirah	GRIET		2 IT	22241A1218
D Lokesh Reddy	GRIET		2 CSE	22241A0522
D Balasubramanyam	GRIET		2 CSE	22241A0521
Lok Vardhan	GRIET		2 CSE	22241A0514
B Jayanth	GRIET		2 CSE	22241A0515
Lalitha Sai	GLWEC		2 CSE	245622733163
Manju	GLWEC		2 CSE	245622733167
Meghna	GLWEC		2 CSE	245622733172
Siddesh	GRIET		3 CSBS	21241A3232
Reva	GRIET		3 CSBS	21241A3233



"Codebid," an electrifying coding competition orchestrated by the Computer Society of India (CSI) at Gokaraju Rangaraju Institute of Engineering and Technology (GRIET), attracted the fervor of 29 adept individuals passionate about coding. Hosted by the CSI GRIET chapter, this event stood as a beacon for coding aficionados from diverse backgrounds and proficiency levels, converging to exhibit their prowess in problem-solving and algorithmic finesse. Embodied with the ethos of fostering innovation and nurturing excellence in the realm of computer science, Codebid served as a catalytic platform, propelling participants towards a journey of intellectual stimulation and competitive camaraderie.

With its meticulously crafted challenges and a fervent spirit of competition, Codebid transcended the boundaries of conventional coding contests. It reverberated with the pulsating energy of participants, each poised to unravel the intricacies of coding puzzles and emerge triumphant. As the digital battleground unfolded through rigorous rounds of coding challenges, participants found themselves immersed in a crucible of creativity and technical acumen, pushing the boundaries of their intellect to tackle problems with ingenuity and precision.

Beyond the allure of victory lay the invaluable experience of collaboration, learning, and growth. Codebid not only served as a litmus test for the technical mettle of its participants but also as a crucible for forging lasting connections and honing their craft in an environment pulsating with innovation. As the curtains drew on this exhilarating competition, winners basked in the glory of their achievements, adorned with certificates and cash prizes. Yet, the true triumph of Codebid transcended the laurels bestowed, resonating in the collective journey of exploration, discovery, and the unwavering pursuit of excellence that reverberated through the halls of CSI GRIET.



Nature of the Event	Coding Competition
(Workshop/Guest	
Lecture/Seminar/Membership	
Drive/Training Program/FDP/Talk	
GD/Quiz/Presentation/Student Body	
Meeting)	
Title / Theme of the event	CodeBid
Details of CSI SB Counsellor	Dr. P. Chandra Shekar Reddy, CSE
Details of Nominee Faculties	Bhupathi Prashanthi, CSE
	Usha Sree, CSE
	V. Srinivas, CSE
Details of CSI President	Akshatha Siddapuram
Date on which event is held	15 <sup>th</sup> April, 2024
Target Audience	Students
(Teaching Faculty/ Non-Teaching Faculty/	
Students)	
No.of Participants	29 Students
Summary	"Codebid," hosted by CSI GRIET, drew
	29 passionate coders into a thrilling
	competition where intellect met
	innovation. With a commitment to
	fostering excellence in computer science,
	the event showcased participants'
	problem-solving prowess and algorithmic
	finesse. Through meticulously crafted
	challenges, contestants embarked on a
	journey of intellectual stimulation and
	competitive camaraderie, pushing the

boundaries of their coding skills. As the digital battleground unfolded, participants delved into rounds of rigorous coding challenges, immersing themselves in a crucible of creativity and technical acumen. Beyond the pursuit of victory, Codebid provided invaluable opportunities for collaboration, learning, and growth, nurturing lasting connections and honing participants' craft amidst an atmosphere pulsating with innovation. As the competition concluded, winners celebrated their achievements with certificates and cash prizes. However, the true triumph of Codebid lay in the collective journey of exploration, discovery, and the unwavering pursuit of excellence, echoing through the halls of CSI GRIET and leaving an indelible mark on the participants' coding journeys.

### WINNERS:

- 1. Shashank Varma from VNR VJIET
- 2. Nisritha from VNR VJIET
- 3. Amit Jagini and Parthiv Patel

### **Program Outcomes**

### **Program Outcomes (POs):-**

**PO 1: Engineering knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization for the solution of complex engineering problems.

PO 2: Problem analysis: Identify, formulate, research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

PO 3: Design/Development of Solutions: Design solutions for complex

engineering problems and design system components or processes that meet the specified needs with appropriate consideration for public health and safety, and cultural, societal, and environmental considerations.

PO 4: Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

### PO9: Individual and team work:

Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

### **Program Specific Outcomes (PSOs):-**

**PSO 2: Industry oriented technical skills:** To foster industrial focused technical skills in Computer science and Engineering through value added courses and, to create a futuristic equipped professional.

# Photographs of the event



Name	College	Year	Branch	Roll No
Revanth.S	GRIET		2 CSBS	22241A3249
Shashank Varma	VNR VJIET		3 ECE	
Abhiram	GRIET		2 CSBS	22241A3251
Nisritha	VNR VJIET		3 CSE	
K.Mokshagnateja	GRIET		3 IT	21241A1227
Nikhil	GRIET		2 CSM	22241A66C5
Vishnu Chandra	GRIET		1 CSDS	23241A67M6
S.Sreekar	GRIET		3 CSE	21241A0553
T.Parthiv Patel	GRIET		3 CSBS	21241A3260
J.Amit	GRIET		4 CSE	21241A05D3
G.Sathvik	GRIET		2 CSE	22241A051A
Varshith	GRIET		2 CSE	22241A050E
Harsha Vardhan	GRIET		2 CSBS	22241A3221
D.Abhiram	GRIET		3 CSE	21241A0511
B.Vishnu Chaitanya	GRIET		2 CSBS	22241A3205
Tejasri.P	GRIET		2 CSBS	22241A3244
Vishal Chary	GRIET		2 CSBS	22241A3224
Famal Ali	GRIET		2 CSBS	22241A3209
Girish Reddy	GRIET		2 CSBS	22241A3246
G.Keerthana	GRIET		2 CSBS	22241A3228
Rishika Reddy	GRIET		2 CSBS	22241A3223
Anirudh.G	GRIET		2 CSBS	22241A3202
Jeevan	GRIET		2 CSBS	22241A3218
Thanoj aila	GRIET		3 IT	21241A1266
Priya Krishna	GRIET		3 IT	21241A1227
Dheeraj	GRIET		2 CSE	22241A0576
A. Vaishnavi	GRIET		2 CSE	22241A0566



WebCraft was a dynamic gathering that welcomed aspiring web designers and developers from diverse backgrounds into a vibrant community. Participants converged to create captivating and functional websites for GRIET College, pushing the boundaries of digital design and constantly seeking new ways to innovate.

The event was a melting pot of talent and skills, where individuals contributed directly to enhancing the digital face of our institution. Designs didn't just remain on paper or screens; they became integral parts of GRIET College's online presence, leaving a lasting impact on how our college was perceived in the digital world.

Graphic Odyssey was an immersive journey into the world of creativity. It celebrated design in its purest form, encouraging participants to push boundaries, spark innovation, and ignite passion. The event delved deep into the central role of design in our lives, exploring how it shapes perceptions, communicates ideas, and evokes emotions.

Participants at Graphic Odyssey were encouraged to break free from conventions, experiment with new techniques and styles, and reimagine what design could achieve. It was an enchanting journey that expanded creative horizons and fostered connections with like-minded individuals who shared a passion for design excellence.



Nature of the Event	Coding Competition
(Workshop/Guest	3 1
Lecture/Seminar/Membership	
Drive/Training Program/FDP/Talk	
GD/Quiz/Presentation/Student Body	
Meeting)	
Title / Theme of the event	WebCraft, Graphic Odessey
Details of CSI SB Counsellor	Dr. P. Chandra Shekar Reddy, CSE
Details of Nominee Faculties	Bhupathi Prashanthi, CSE
	Usha Sree, CSE
	V. Srinivas, CSE
Details of CSI President	Akshatha Siddapuram
Date on which event is held	15 <sup>th</sup> April, 2024
Target Audience	Students
(Teaching Faculty/ Non-Teaching Faculty/	
Students)	
No.of Participants	20 Students
Summary	WebCraft was an exhilarating experience
	for participants, offering a warm welcome
	to aspiring web designers and developers
	from all walks of life. It served as a
	bustling hub where talent and skills
	merged to create captivating websites for
	GRIET College. The atmosphere was
	charged with a spirit of innovation and a
	constant drive to push the boundaries of
	digital design.
	For participants, WebCraft provided a
	unique opportunity to be part of
	something larger than themselves. Their

contributions directly impacted GRIET College's online presence, transforming ideas into tangible digital assets that left a lasting impression.

Graphic Odyssey, on the other hand, was a journey of self-discovery and creative exploration. Participants immersed themselves in a world where design knew no limits. They were encouraged to break away from traditional norms, experiment with new techniques, and let their imagination run wild.

At Graphic Odyssey, participants experienced a sense of liberation and empowerment as they delved deep into the transformative power of design. They connected with like-minded individuals, forming bonds over a shared passion for pushing the boundaries of what design can achieve. It was a captivating journey that left participants inspired and ready to continue their creative pursuits with renewed vigor.

The Winners of Graphic Odyysey are:

- 1. K Nithin (Anime Theme)
- 2. Sai Siddesh (SuperHero Theme)

### **Program Outcomes**

### **Program Outcomes (POs):-**

PO 1: Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization for the solution of complex engineering problems.

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consideration for public health and safety, and cultural, societal, and environmental considerations.

PO 4: Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

PO 5: Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.

### PO9: Individual and team work:

Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

PO10: Communication: Communicate effectively on complex engineering activities with the engineering community and with the society at large, such as being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear

### **Program Specific Outcomes (PSOs):-**

**PSO 1: Emerging Technologies:** Apply the concepts of Computer Science and Engineering to learn the emerging

	technologies and to develop inventive solutions.
	PSO 2: Industry oriented technical skills: To foster industrial focused technical skills in Computer science and Engineering through value added courses and, to create a futuristic equipped professional.
Photographs of the event	

S. No	Name	College	Year Of Study	
1	Harsha Bavireddy	GRIET	3	
2	Tejesh Vinay	GRIET	2	
3	Ruthvik Sharma	GRIET	2	
4	Pushpaj Reddy	GRIET	2	
5	Aditya Vaasudev B	GRIET	2	
6	Pranay	GRIET	2	
7	Aamna Khan	GRIET	2	
8	Akshaya Kairi	GRIET	2	
9	JOSHIKA ANDHAVARAPU	GRIET	3	
10	Ashitha praisy aluri	GRIET	3	
11	Shifa Khan	GRIET	2	
12	Surat Sai Vaishnavi	GRIET	2	
13	Padma Rishitha Sri	GRIET	2	
14	Ailuri VedaReddy	GRIET	2	
15	sai Pranay Teja	GRIET	1	
16	YERRA AKASH	GRIET	4	
17	Shiva Goud	GRIET	3	
18	Amrutha Varshini Yarlagadda	GRIET	4	
19	Nithin Kannekanti	GRIET	3	
20	Mamidoju Sai Siddesh	GRIET	3	



Mock CID: Step into the shoes of a detective and get ready to solve some mysteries in Mock CID. Participants used their detective skills to crack tricky cases and follow clues to find the truth. With each twist and turn, the suspense grew, and everyone raced against the clock to solve the mystery before time ran out.

Echoes and Applause: Lights, camera, action! Echoes and Applause was all about giving talented folks a chance to shine on stage. From singing to standup comedy, each performance wowed the crowd and left everyone cheering for more. With every note and every word, they created unforgettable moments that touched hearts and brought smiles to faces.

Virtual Battle Arena (BGMI & FreeFire): It's time to jump into the action-packed world of virtual gaming, where players battled it out in exciting matches of BGMI and FreeFire. With every shot and every move, they showed off their skills and strategies, making every match a nail-biting thrill ride. From intense firefights to clever tactics, the Virtual Battle Arena was where the best of the best came to prove themselves.

Hyderabad Hues and Heart: Get ready to see Hyderabad like never before through the eyes of talented photographers. From busy streets to peaceful spots, they've captured the city's beauty and the people who call it home. Each photo tells a special story, showing off Hyderabad's colours and culture.

La-La Land: Welcome to a world of fun and games where laughter fills the air and good times never end. From classic carnival games to new challenges, there was something for everyone to enjoy. Friends came together, memories were made, and laughter echoed through the air, making La-La Land a place where happiness was always in bloom.



Nature of the Event	Non-Technical events and games
(Workshop/Guest	
Lecture/Seminar/Membership	
Drive/Training Program/FDP/Talk	
GD/Quiz/Presentation/Student Body	
Meeting)	
Title / Theme of the event	Mock CID, Echoes and Applause, Virtual
	Battle Arena (BGMI & FreeFire),
	Hyderabad Hues and Heart, La-La Land
Details of CSI SB Counsellor	Dr. P. Chandra Shekar Reddy, CSE
Details of Nominee Faculties	Bhupathi Prashanthi, CSE
	Usha Sree, CSE
	V. Srinivas, CSE
Details of CSI President	Akshatha Siddapuram
Date on which event is held	16 <sup>th</sup> April, 2024
Target Audience	Students
(Teaching Faculty/ Non-Teaching Faculty/	
Students)	
No.of Participants	150 Participants
Summary	Mock CID: Participants delved into the
	captivating world of mystery-solving as
	they assumed the role of detectives in
	this interactive game. With keen
	observation and sharp deduction skills,
	contestants analysed clues and solved
	puzzles, racing against time to crack the
	case and emerge victorious.
	Echoes and Applause: The stage was
	alight with talent as aspiring artists took
	center stage in this electrifying open mic
	competition. From poignant poetry to
	soulful music and side-splitting comedy,
	participants captivated the audience with

their performances, earning resounding applause and appreciation for their creativity.

Virtual Battle Arena (BGMI & FreeFire): The virtual battleground witnessed intense competition as gamers battled it out in exhilarating matches of BGMI (Battlegrounds Mobile India) and FreeFire. Players showcased their skills and strategies, engaging in thrilling combat until the final moments of the competition.

The winners of BGMI are:

- 1. Aniketh
- 2. Nischay
- 3. Abrar
- 4. Yashwanth from MVSR college of engineering

The winners of FreeFire are:

### TEAM OG-

- 1. M.Vishnu
- 2. Preetham
- 3. Navadeep
- 4. Karthikeya

Hyderabad Hues and Heart: This immersive photography contest concluded as participants showcased the essence of Hyderabad and its diverse community through captivating images. From bustling markets to serene landscapes, contestants captured the city's rich culture, heritage, and people, providing a vivid snapshot of Hyderabad's beauty and vibrancy.

La-La Land: Laughter and joy filled the air as participants immersed themselves in a whirlwind of games and activities. From classic carnival games to modern

	challenges, La-La Land provided an unforgettable experience brimming with entertainment and excitement, leaving participants with cherished memories of laughter and fun.
Program Outcomes	Program Outcomes (POs):-
	PO 1: Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization for the solution of complex engineering problems.
	PO 3: Design/Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for public health and safety, and cultural, societal, and environmental considerations.
	Program Specific Outcomes (PSOs):-
	PSO 1: Emerging Technologies: Apply the concepts of Computer Science and Engineering to learn the emerging technologies and to develop inventive solutions.

## Photographs of the event

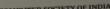








# GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY





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7	R- Varshith Reddy	CSTT	1st & 25cm	25241A5330	P. Medda	12
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13	Mahesh	CSE-B	1std Isem	2324H06C2	8h-	1 5
14	Shriyareh	CSE-B	1st & sem	2394190568	Jage 'm	, J
16	Jashwesth	C35-13	Brown	2324193312	aproductive or	7 1
17	Arra	C8-11	11+ a Esen	2324173359	Same	4-teem
18	Samphen	CS-IT VNR	15+ & 2 xx	-	602	-) <
19	Stighyan	VAIR	15+ 8 2 Sev	0 1	TARIME	
20		CSM-B	1st & 2 ndce	m 23241 166 11	- The Water	1. hour
21	a LL WILL WAYNIA	CSMI-B	istf 2nds	em 23941A66A		4 Can
22	Rakshith	CSM-B	get of 2nd se	em 252411+66	9 Laysean	7
23	abhinay	CSM-E	2 4 2 2 4 9	em 23241A66C	man	3-6er 7
24	Sarstar	HH-B		n 2324146691		
25	M-Show warmer good	CSBS	and & and	en 1224193239	92	
26	Surga	CSBS	20 8 2 mg	2224123259	-	
27	DENERON	CBS	200 8 a se	2771101217	1	
28	Given	CSB 5	27 2 5 GE	00 2424113240	a stocker	
29	Rithulk		1 nd 2 19 St	222410130	100	
30	Julian	CSBS	2.2	22241A321	-	
31	Anisudh	CSBS				
32						
33						
34						

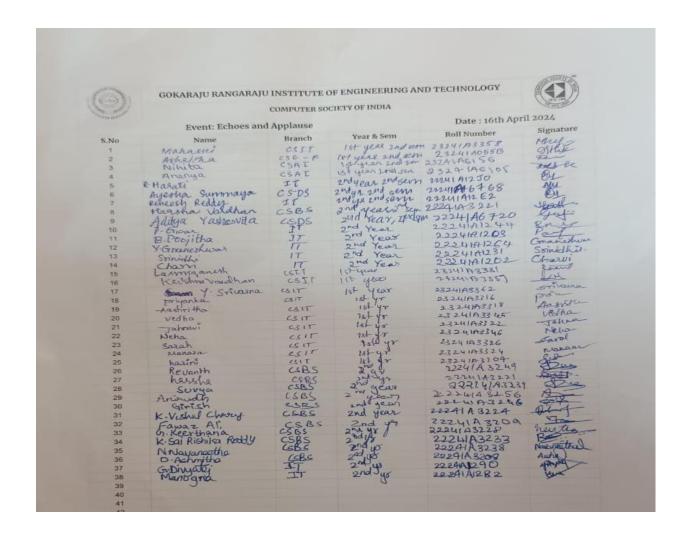


### GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

### COMPUTER SOCIETY OF INDIA



Jan Street					1
Event: Mock CID 2.0			Date: 16th April 2024		
S.No	Name	Branch	Year & Sem	Roll Number	Signature
53	D. Abhiram Sayafrakath Sreethati	CSE	TH	21941 A05 11	aphina
54	Jaya Prakalh	CSE	111	21241A0540	David !
55	Sreethat	CSE	III	21241A0553	Srikay
56	Dinesh chandra	CSE	III	2124110558	- Direct
57	Manal	CSE	III	21241A05A3	pened
58	Swya	CSBS	III	2124120506	Spill
59	Ashmitha.	CSBS	I	22241A3208	attan
60	Navaneetha	C885	II	2224143238	· naveritte
61	NIGHTH	CSE	TT	591	listed -
62	SILVANUS	CSE	Th	584	Yashwath.
63	KR13HNA	CSE	##	566	Sthington Say
64	YASHWANTH	CSE	III	594	Goshuage
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66	SILVANUS	CSE	THE .	584	Oks
67	BIHARGAYA	CSE	The state of the s	575	Bha
68	CHARAN	CSE	W	576	dus
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Signature:

Dr. P. Chandrashekhar Reddy

Counsellor

**GRIET CSI SB** 

Signature:

Akshatha Siddapuram

President

**GRIET CSI SB**